

Double Agent

Composed and Arranged by
Ian Grom and John Mapes
www.Box-Six.com
Simplified perc

Battery Score

Mvt 2

0 $\text{♩} = 134$ 1 8 9 10 2 12 9 21 **A** rit.

22 $\text{♩} = 112$ 23 8 31 32 33 **B**

34 (L hand cross shot) 35 36 37 **C**

38 39 40 41

42 43 44 45 5 50 51 52 4 **D**

Snare: $\text{♩} = 134$, $\text{♩} = 112$, $\text{♩} = 134$, $\text{♩} = 112$

Tenors: $\text{♩} = 134$, $\text{♩} = 112$, $\text{♩} = 134$, $\text{♩} = 112$

5 BD's: $\text{♩} = 134$, $\text{♩} = 112$, $\text{♩} = 134$, $\text{♩} = 112$

Cyms.: $\text{♩} = 134$, $\text{♩} = 112$, $\text{♩} = 134$, $\text{♩} = 112$

Dynamic markings: *mp*, *mf*, *f*, *p*, *rit.*

Performance notes: (felts), sizzle, tap choke, (L hand cross shot)

Rehearsal marks: **A**, **B**, **C**, **D**

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$\text{♩} = 134$

0 1 2 3 4 5 6

Marimba 1 *mp* *mf* *f* *mp* *mf* *mp* *mf*

Marimba 2 *mp* *mf* *f* *mp* *mf* *mp* *mf*

Marimba 3 *mp* *mf* *f* *mp* *mf* *mp* *mf*

Xylophone

Crotales *mp* *mf*

Vibraphone 1 *mp* *mf* *f*

Vibraphone 2 *mp* *mf* *f*

Vibraphone 3 *mp* *mf* *f*

Glockenspiel *mf*

Chimes *mf*

Timpani *p* *mf* *p*

Synth 1 **Elec. Guitar:** Crunchy Guitar (Programmed to sound 8va from written pitch) *p*

Synth 2 **Strings** *p*

Bass Guitar *p*

Drum Set **Drumset pickup** *mf* **Cross Stick groove**

Aux 1 **lrg sus** *mf* **Vibraslap** *f* **Wind Gong**

Aux 2 **Tam** *mf* **lrg sus** *mf*

maybe follow the marimba dynamics? Experiment live to see what's more effective. I am thinking this is more steady against the other parts

Double Agent, Mvt 2

2



Musical score for Double Agent, Mvt 2, measures 7-16. The score includes parts for Mar. 1, Mar. 2, Mar. 3, Xyl, Croc, Vib. 1, Vib. 2, Vib. 3, Glock., Chim., Timp., Synth 1, Synth 2, Bass, Drum Set, Aux 1, and Aux 2. Dynamics range from *p* to *mf*. Includes performance instructions like 'Med. heavy, dark mallets' and 'Yarn mallets (blend with the marimbas)'. A sampler part for Synth 2 contains the text: 'Now that the rogue agency...' and 'Incoming message'. The Drum Set part includes a sequence of drum patterns: R.C., L R L L, L R L L, and R R R R R.

Double Agent, Mvt 2

3

17 18 19 20 21 22 23 24 25

rit. $\text{♩} = 112$ **B**

med. hard mallets **lrg sus**

mf **p** **mf**

med. hard mallets **lrg sus**

med. mallets **lrg sus**

mf **p** **mf**

mf

mf

f **mp** **f**

f **mp** **f**

f **mp** **f**

med. plastic **f** **mp**

f **p** **mf** **f**

mp **Piano + Strings** **mf** **f**

Harp Gliss **mp** **Piano + Strings** **mf** **f**

Bass slide **mf** **f**

pp sus cym mallets

Rivet Cym **f** **lrg sus** **mf** **lrg sus**

Wind Chimes

Double Agent, Mvt 2
4

26 27 28 29 30 31 32 33

Tenors

Mar. 1

Mar. 2

Mar. 3

Xyl.

Crot.

Vib. 1

Vib. 2

Vib. 3

Glock.

Chim.

Timp.

Synth 1

Synth 2

Bass

Drum Set

Aux 1

Aux 2

stay under the WW's

Accent Cym

Lrg Sus

Lrg sus

BD + Tam

BD

Lrg sus

R R L R L

mf

< f

p *mf* *mf* *mp* *f*

< f

p *mf* *mf* *mp* *f*

< f

p *mf* *mf* *mp* *f*

mp

f

mp *mp* *f*

mp *mp* *f*

Lrg sus *mf* *mp* *f*

f

f

ff *p*

ff *f* *ff* *p*

mp *mf*

ff

ff

ff *mf* *ff* *mf*

f *mf* *f* *ff*

f *f*

Double Agent, Mvt 2



34 (L hand cross shot) 35 36 37 38 39

Snares
mp (felts)
mf
p
mp
mf

Tenors
mp
mf
p
mp
mf

5 BD's
mp
mf
p
mp
mf

Cyms.
mf
mf
p
mp
mf

4 BD's
mp
mf
p
mp
mf

Mar. 1
mf
p
mf
p

Mar. 2
mf
p
mf
p

Mar. 3
mf
p
mf
p

Xyl.
mf

Crot.
mf
med. soft plastic

Vib. 1
mf

Vib. 2
mf

Vib. 3
mf

Glock.
mf
med. plastic

Timp.
mf

Synth 1
mp

Synth 2
mp

Bass
mf

Drum Set
LR R

Aux 1
mf
Rivet Cym
Triangle

Aux 2

Double Agent, Mvt 2

D

40 41 42 43 44 45 46 47

Snare

Tenors

5 BD's

Cym.

4 BD's

Mar. 1

Mar. 2

Mar. 3

Xyl.

Croc.

Vib. 1

Vib. 2

Vib. 3

Glock.

Chim.

Timp.

Synth 1

Synth 2

Bass

Drum Set

Aux 1

Aux 2

f *mf* *p* *mp* *f* *ff* *fp*

lrg sus *choked*

E. Guitar w/ distortion

Wind Chimes

BD + Tam

Double Agent, Mvt 2

Musical score for measures 48-55. The score includes parts for three Maracas (Mar. 1, 2, 3), Xyl., Cro., Vib. 1, 2, 3, Glock., Chim., Timp., Synth 1, 2, Bass, Drum Set, Aux 1, and Aux 2. The key signature is one flat (B-flat), and the time signature is 4/4. The score features various dynamics such as *f*, *mf*, *ff*, and *fp*, as well as performance instructions like "2 mallets", "lrg sus", and "CC's".

Measures 48-55 are marked with measure numbers 48, 49, 50, 51, 52, 53, 54, and 55. Dynamics include *f*, *mf*, *ff*, and *fp*. Performance instructions include "2 mallets", "lrg sus", and "CC's".